Arts & Crafts 3	• Where can we find art?					
	Unit introduction	Lesson 1	Lesson 2	Lesson 3	STEAM Challenge	Create and Reflect
1. In books Page 5 Still images	Watch Find and count the items in the bookshelf Create a storybook	What's figure-ground relationship? Analyse: Figure and background Create: Watercolour background Illustration	How can we draw emotions? Analyse: Figure and background • Watch Create: Paper emoji Comics	How can we frame a photo? Analyse: Portrait and landscape Create: Fairy-tale photo Photography	STEAM Challenge Pop-up books	Keep practicing: Portrait photos Landscape photos
2. At the cinema Page 15 Moving images	Watch Play the game Draw the film	What types of camera angles are there? Analyse: Shots Create: Your own shots Animation	What are sequences and scenes? Analyse: Classic film sequences Create: Fantasy film scene Short films	How are films made? Analyse: Filmmaking Vatch Create: Make a flipbook Filmmaking	STEAM Challenge Sound art in films	Keep practicing: High-angle shots Low-angle shots
Page 25 Project. Learning situation 1 Eco-friendly transport						
3. At the museum Page 27 2D: drawing and painting	• Watch Play the game Learn and share information about artists' inspirations	How can we paint? Analyse: Irregular and geometric shapes Create: Paint like Klimt Drawing and painting	How do we use colour? Analyse: Colours Create: Paint Matisse with warm and cool colours Colour theory	What's photomontage? Analyse: Collage and photomontage watch Create: Make a photomontage Collage	STEAM Challenge Natural pigments	Keep practicing: Mixing colours Collage
4. In the countryside Page 49 3D: sculpture	Watch Escape from the maze Art material dominoes	What natural materials can we use? Analyse: Natural materials and textures Create: Using textures Assemblage	How do artists design sculptures? Analyse: Symmetry Create: Symmetrical sculpture Modelling	Why is there empty space in a sculpture? Analyse: Outdoor environmental sculpture Vatch Create: Design a sculpture for a place Sculpture	STEAM Challenge Kinetic sculpture	Keep practicing: Assemblage Sculpture
Page 47 Project. Learning situation 2 Celebrate endangered animals						
5. In the street Page 49 Art in my world: design	• Watch Play the games, find the signs. Recreate street art	What are posters for? Analyse: Communicative and expressive posters Watch Create: Make a printed poster Printmaking	How can we use lines? Analyse: Keith Haring's characters Create: Line-drawn characters for a mural Visual communication	What can we see in the street? Analyse: Find symbols in the street Create: Street replica Graphic design	STEAM Challenge Pop-up books	Keep practicing: Signs Symbols
6. At the theatre Page 59 Art in my world: architecture	Natch Find the differences Draw a theatre play	What types of plays are there? Analyse: Comedy and drama Watch Create: A theatre puppet Genre	What are the parts of a theatre? Analyse: Theatre designs Create: A theatre stage Civil architecture	How do we design stages? Analyse: Classic theatre backdrops Create: Make your own theatre backdrop Architecture	STEAM Challenge Theatre capacity infographic	Keep practicing: Comedy Drama

Page 69 Project. Learning situation 3 Upcycled art

• Talk about art in every unit

• WebQuest in every project

Natch unit videos and craft videos

Key competences

Dinguistic communication 🛄 Mathematical, Science, Technology and Engineering (STEM) 🔊 Digital

Dersonal, social and learning to learn Personal, social and learning to learning to